



<http://www.site.wpengin.com/wp-content/uploads/2011/12/Integrity-lion-300x222.jpg>

# Symmetric Encryption 2: Integrity

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David Brumley

# Summing up (so far)

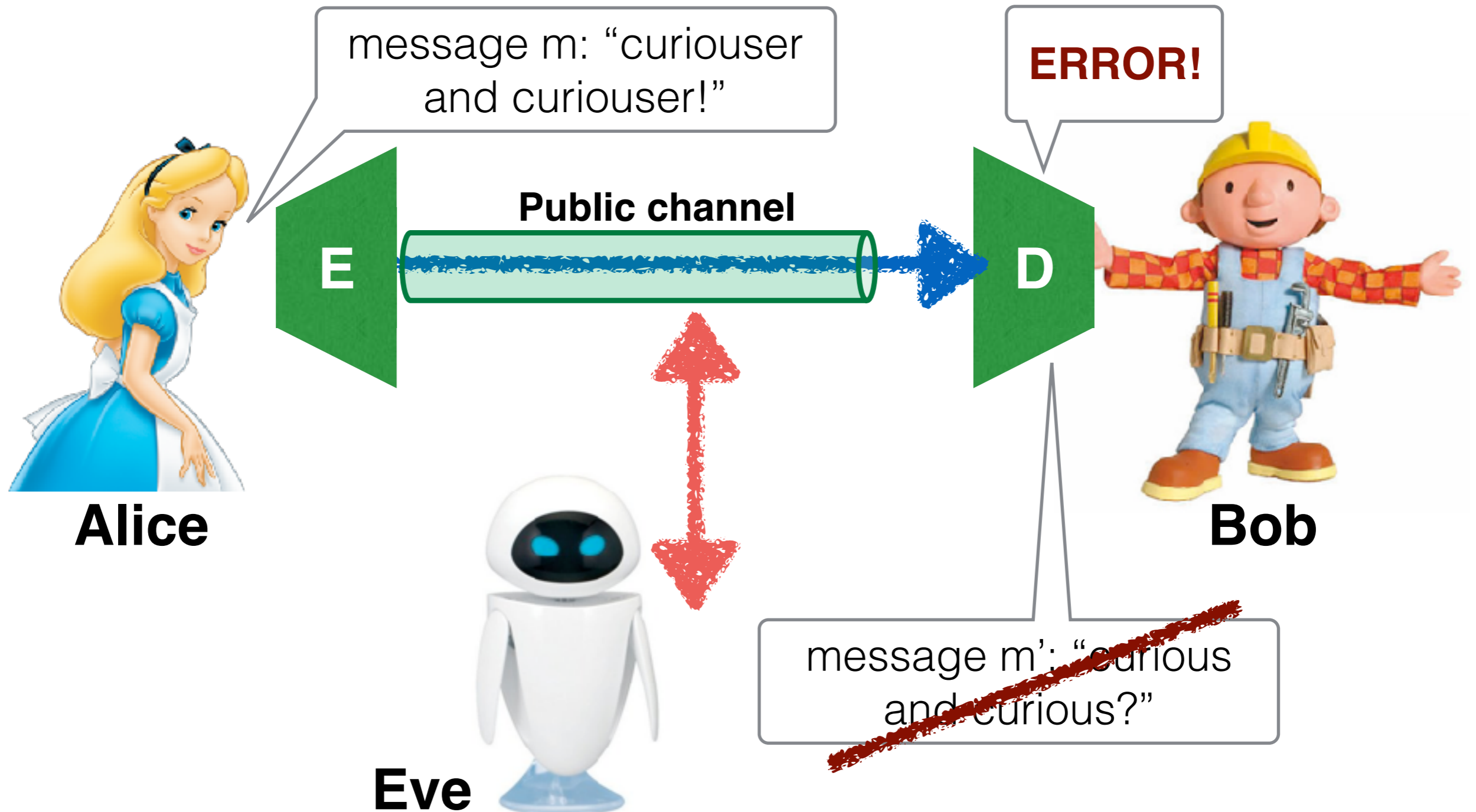
- Computational security
  - Adversary receives encryption of either  $m_0$  or  $m_1$
  - Can't do better than guess which it is
- Secure PRF: Adversary can't distinguish between PRF and actual random function
- Block ciphers: Secure when used properly (IVs!)
  - Multiple encryption modes

# Message integrity and authentication

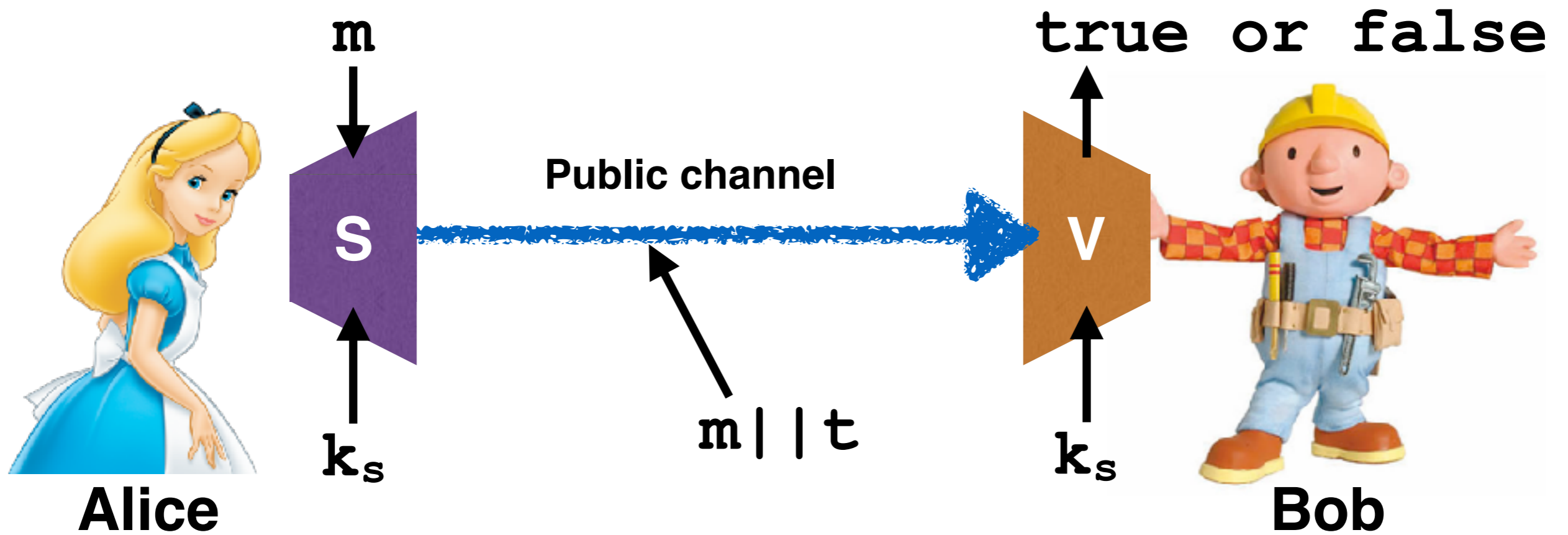
- Privacy and integrity are ***orthogonal***
  - Up to now we've had privacy without integrity
  - Now we will do integrity without privacy
  - And later, both at once
- Reminder: Goal is to ***detect*** tampering
  - Not to prevent it!

# Goal: Integrity

Eve should not be able to alter  $m$  without detection.



# Message authentication (MAC)



$$t = \mathbf{S}ign(m, k_s)$$

$$\mathbf{V}erify(m, t, k_s) \neq \text{true}$$

Only someone who knows  $k_s$  could have sent the message!

# Non-repudiation

- A special case of authentication
- Only Alice can have sent the message
  - Bob could not have made it up
  - Alice cannot effectively deny having sent it
- Why would you want this?

# MAC definition

- $t:T = S(k,m)$
- $V(k,m,t) = \text{yes or no}$
- $V(k, m, S(k,m)) = \text{yes}$



# Straw example #1: CRC

- CRC = cyclic redundancy check
  - Binary division gives short, deterministic “summary” of data
- $S(k,m) = \text{CRC}(m)$
- What’s wrong with this plan?

# MAC security

- Alice sends message  $m$  with tag  $t$
- Attacker's power: Chosen plaintext
  - Can observe correct  $(m_i, t_i)$  pairs
  - Can use MAC oracle to get  $t_x$  for chosen  $m_x$
- Attacker's goal: Generate some valid  $m', t'$  for  $m'$  not previously seen
  - $m'$  does not have to make sense!
- Secure if:  $\Pr[V(k, m', t') == \text{yes}]$  is very small

**Called: Existential forgery**

# Replay attacks

- Does a MAC prevent a replay attack?
- NO — Must be prevented at a higher level
  - Application-dependent scenario
  - Nonce, timestamp, etc. (more later)

# Straw example #2: Block cipher

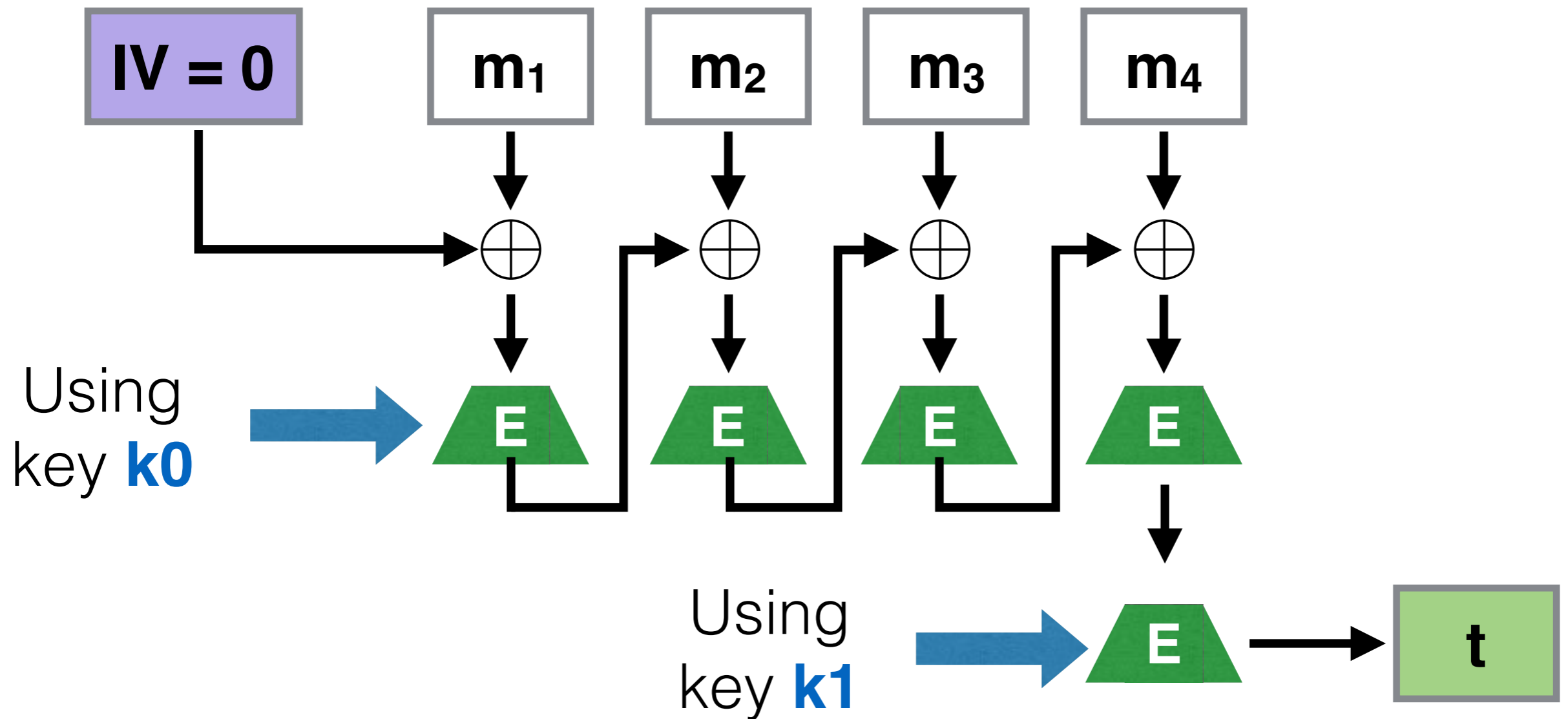
- Suppose message is exactly one block
- $t = S(k,m) = E(k,m)$ 
  - $t$  is 128 bits long under AES
- Is this secure? Why?

# Security sketch

- Since  $E(k,m)$  is a secure block cipher, can conceptually replace  $E(k,m)$  with a random permutation.
- Seeing  $E(k,m_1) \dots E(k,m_n)$  doesn't help predict unseen  $m_{n+1}$
- Probability of a random guess is  $1/2^L$ 
  - $L$  = length of output tag (in bits)
  - Need to make sure  $L$  is long enough!

**But this only works for tiny messages!**

# Encrypted CBC (ECBC)



**Verify: Same algorithm as signing**

# ECBC vs. CBC

- Output only one block instead of many
  - Don't need to recover the plaintext
  - AES  $\Rightarrow 2^{-128}$  chance of guessing
- We used two keys
  - Necessary to prevent existential forgery
- Both require serial computation

# Why two keys?

- Attacker requests tag for message  $m$  ( $m_1 \dots m_n$ )
  - Get corresponding tag  $t = c[n]$
- Attacker creates message  $m'$  (one block long)
  - Request tag  $t'$  for  $(t \text{ XOR } m')$
- Resulting  $t'$  is valid for  $m \parallel m'$

**Uh oh.**



# MACs with Hashes

# Hash functions

- A pseudorandom, one-way function
  - **Does not** require a key
- $H(m) = h$ 
  - Input  $m =$  **pre-image**, can be arbitrary length
  - Output  $h =$  **digest** or **hash**, fixed small length
- Generally very fast to compute

# Cryptographic hash

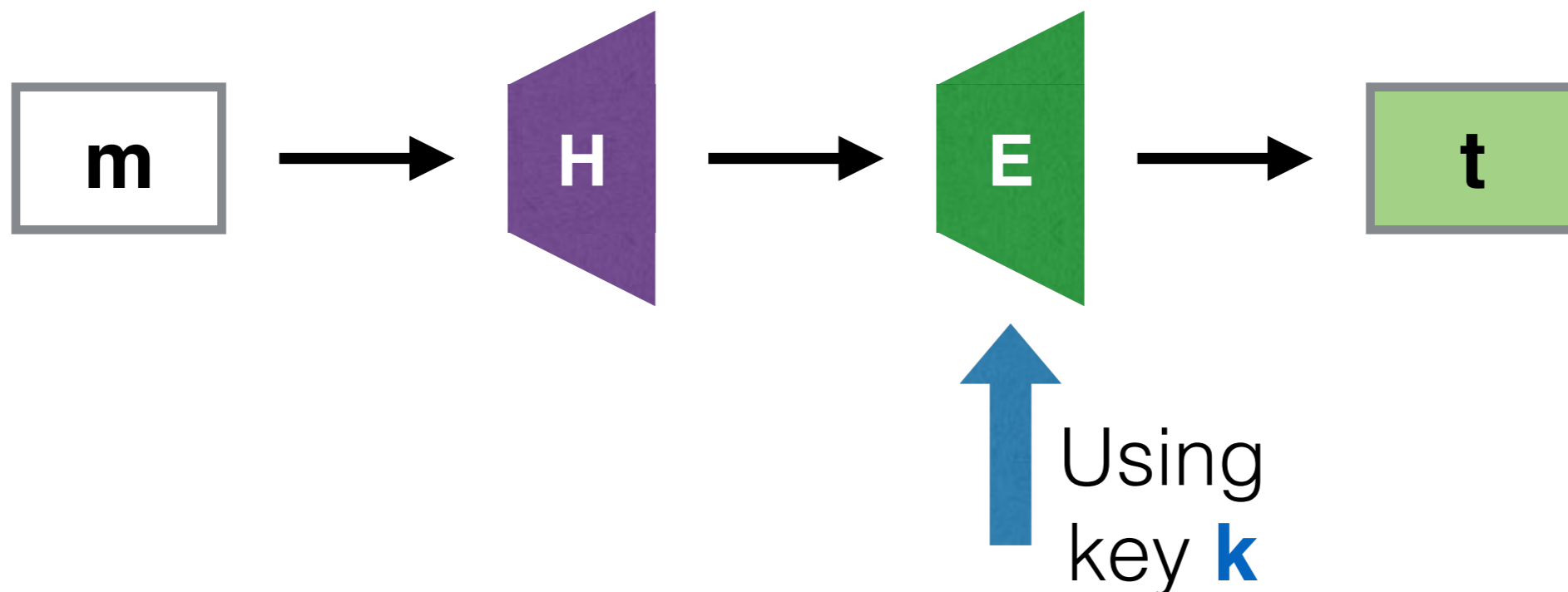
- ***Pre-image resistance:***
  - Given  $H(m)$ , it's hard to find  $m$
- ***Collision resistant:***
  - Given  $H(m)$ , it's hard to find  $m'$  s.t.
    - $m' \neq m$
    - $H(m') = H(m)$
  - ***Even more:***  $\Pr[\text{any bit matching}] = 1/2$

# Example hash functions

- MD5: Known collision attacks, still frequently used
- SHA-1, SHA-256, SHA-512, etc.
  - SHA1 is theoretically broken
- New SHA-3 (224, 256, 384, 512)
  - Public contest 2007-2012
  - Officially standardized August 2015

# Hash-MAC

- Most widely used MAC on internet
- General idea: hash then PRF (short MAC)
  - Translate arbitrary message into one block
  - Works if H and E are both secure



# Aside: Birthday paradox

- How likely 2 people in a room share a birthday?
  - $\Pr > 50\%$  with 23 people!
  - Why? There are  $n^2$  different pairs
- With  $X$  possibility space and  $n$  samples:
  - $\Pr[x_i = x_j] \sim 50\%$  when  $n = X^{1/2}$
- Upshot: May need to change keys frequently

# Integrity vs. Authentication

- Recall: What is the difference?
  - Don't forget non-repudiation
- Do symmetric MACs like ECBC and Hash-Mac give one, or both? Which?
- Problem: ***More than one person*** knows the key

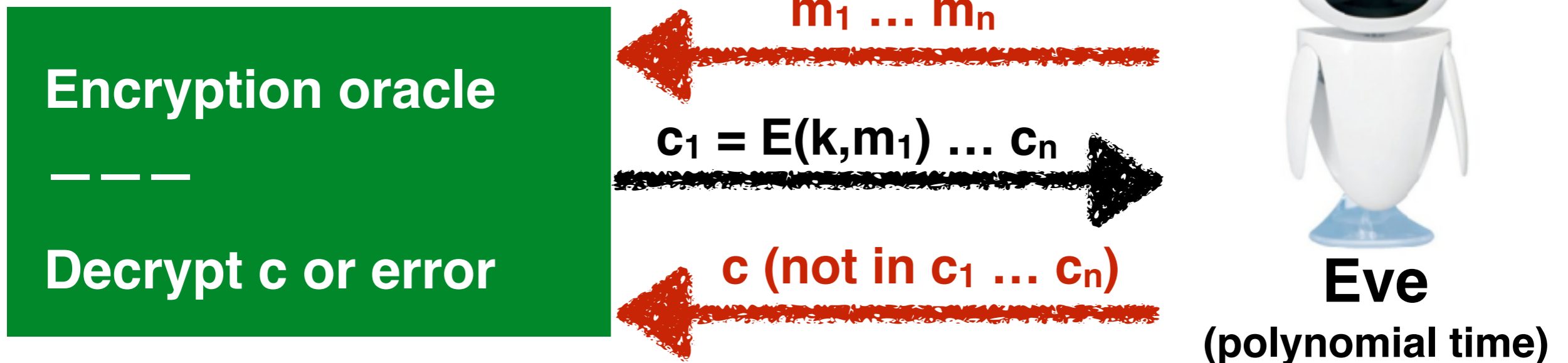
# Authenticated Encryption



- Previously:
  - Privacy / secrecy
  - Integrity
- Now: Both at once

# Ciphertext integrity

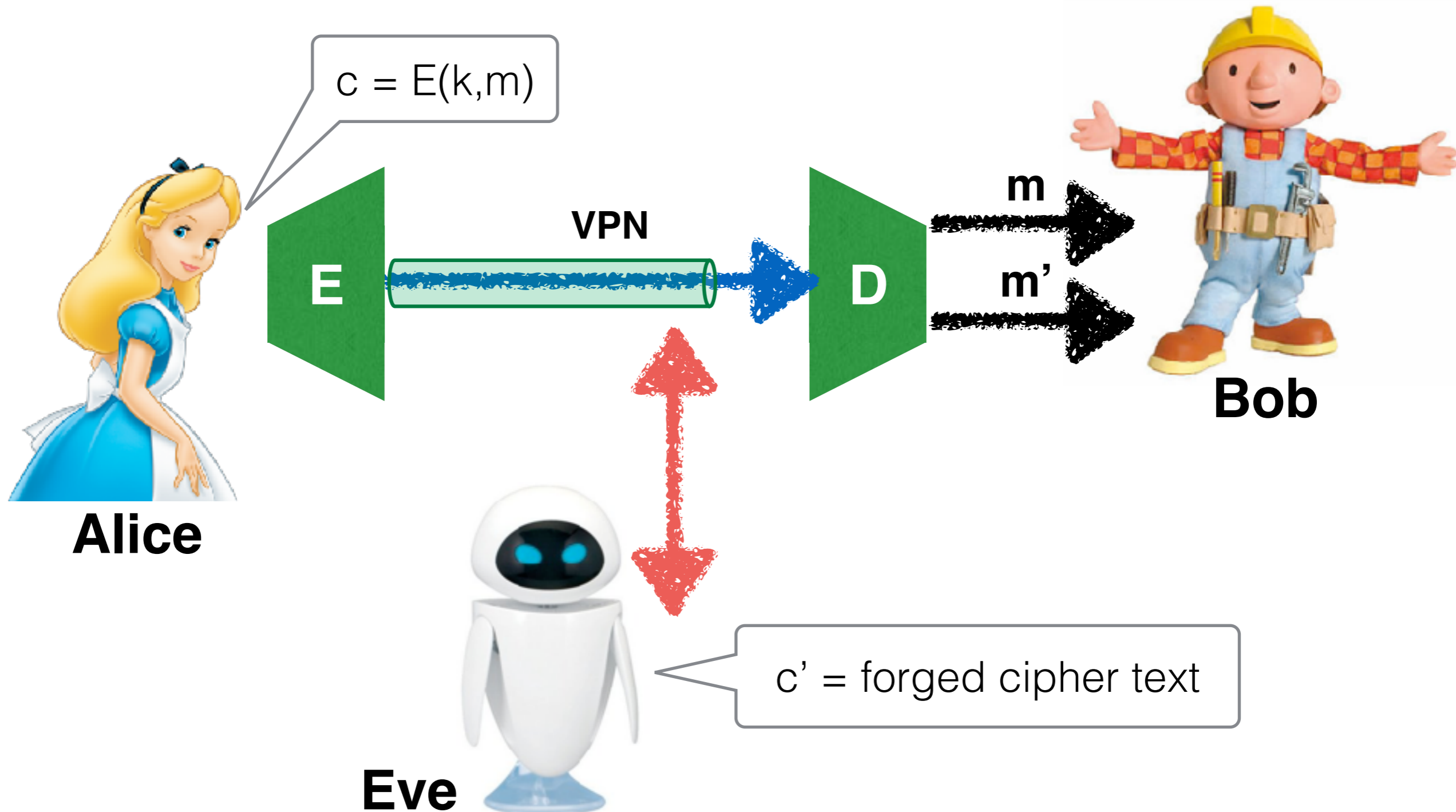
- Maintain semantic secrecy under CPA attack
- Attacker **cannot create a new ciphertext** that decrypts properly!



Ciphertext integrity IFF prob. of decryption without error is very small

# CCA revisited

Eve can get a cipher text decrypted

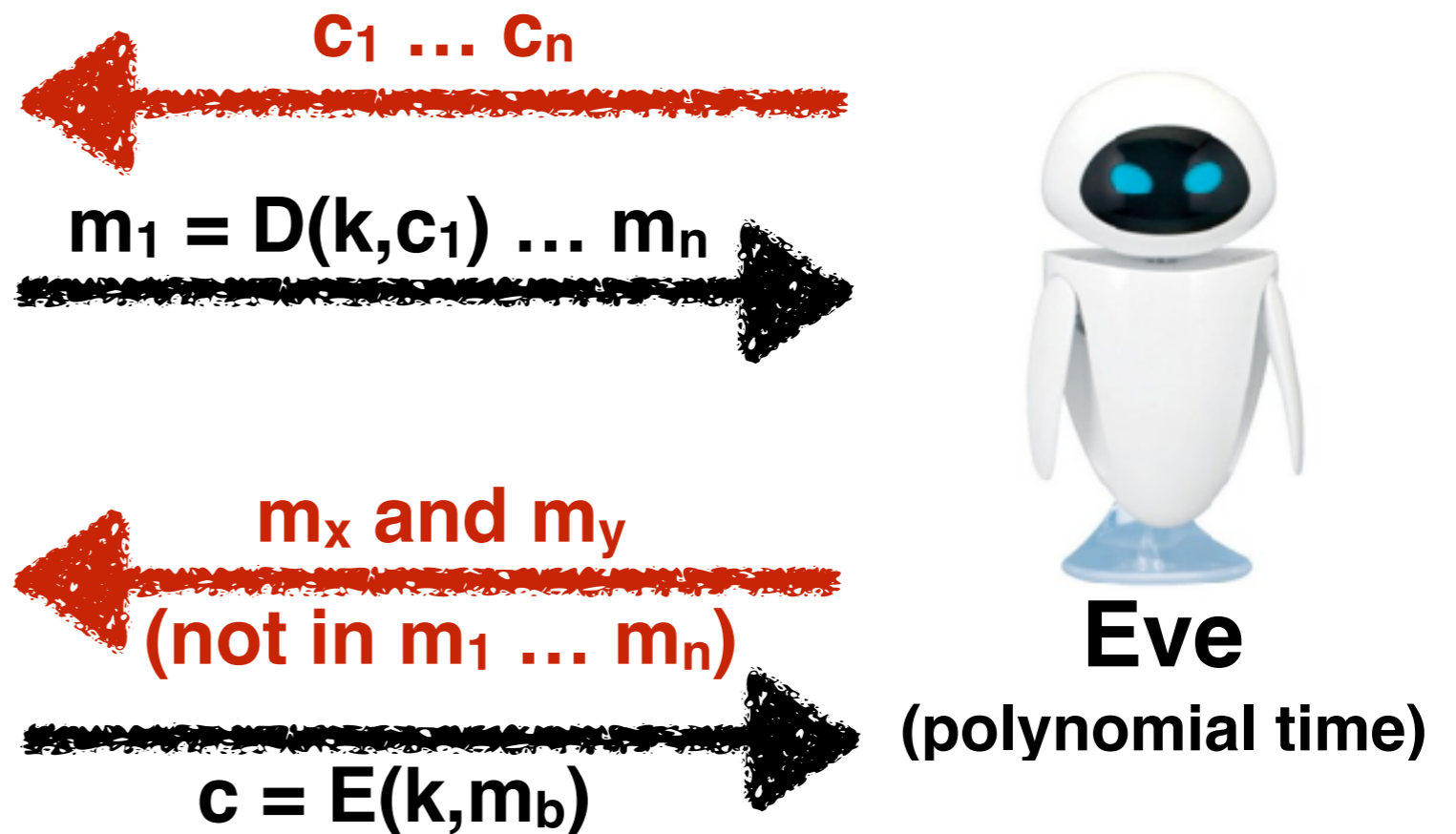


# CCA game

- Attacker gets encryption oracle + decryption oracle
  - (Encryption oracle not shown)

Decryption oracle

---  
Challenge:  
Choose  $b = x$  or  $y$   
at uniform random



Eve's job: Guess whether  $x$  or  $y$  was picked. CCA-secure IFF no better than guessing

# CBC is not CCA-secure

Challenge:  
Choose  $b = x$  or  $y$   
at uniform random

Decryption oracle

$m_x$  and  $m_y$

$|m_x| = |m_y| = 1 \text{ blk}$

$c = E(k, m_b) = IV \parallel c[0]$

$c' = (IV \text{ xor } 1) \parallel c[0]$

$m' = D(k, c') = m_b \text{ xor } 1$



**Eve**

(polynomial time)

**Uh oh.**

Ciphertext integrity (aka authenticated encryption) ***can protect*** against CCA!

**Because only someone who knows  $k$  can send a message that will decrypt properly.**

# Auth. Encr. limitations

- Does not protect against replay
- Does not protect against e.g. timing attacks

# Constructing authenticated encryption

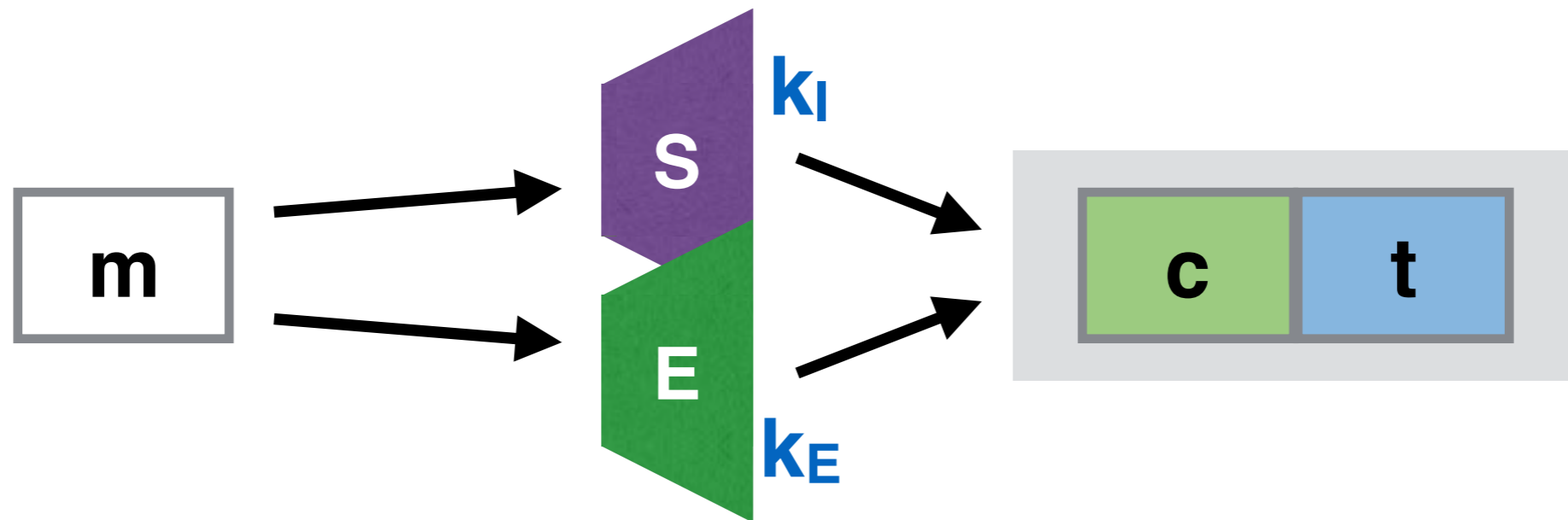


# Three basic options

Can you guess?

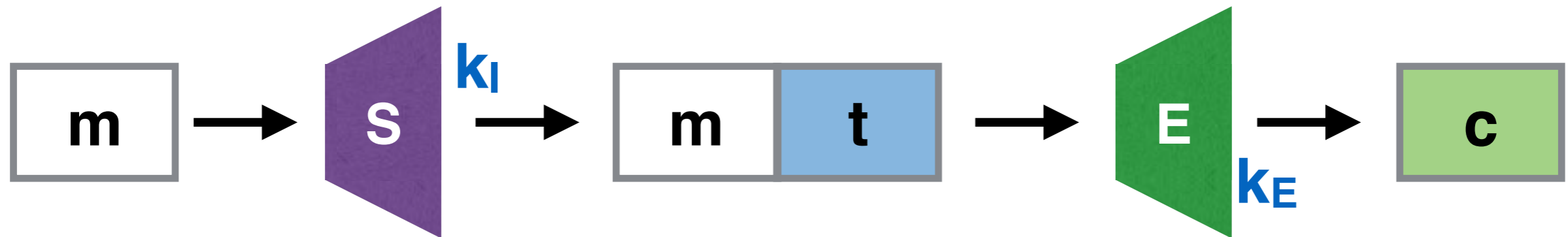
- Encrypt and MAC
- MAC **then** encrypt
- Encrypt **then** MAC

# Encrypt and MAC



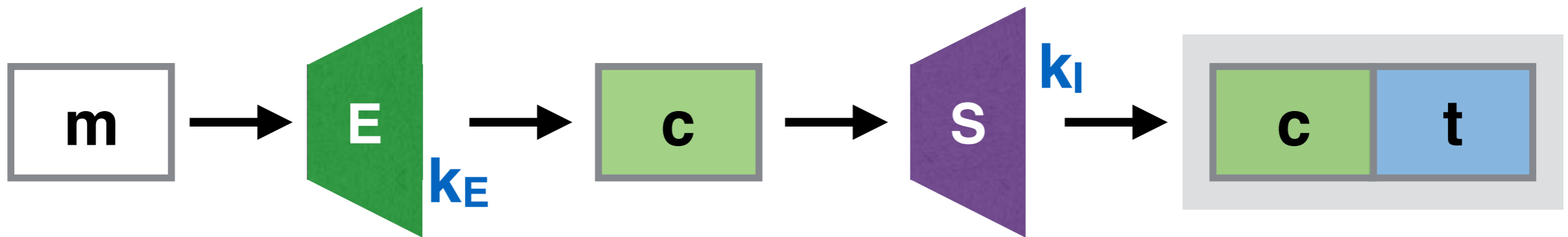
- Send  $E(m) \parallel \text{MAC}(m)$
- This is not secure b/c MAC may leak information about the message
  - Secrecy is not a MAC property

# MAC then encrypt



- Send  $E(m \parallel \text{MAC}(m))$
- This can be insecure in some combinations
  - Always follow standards!

# Encrypt then MAC

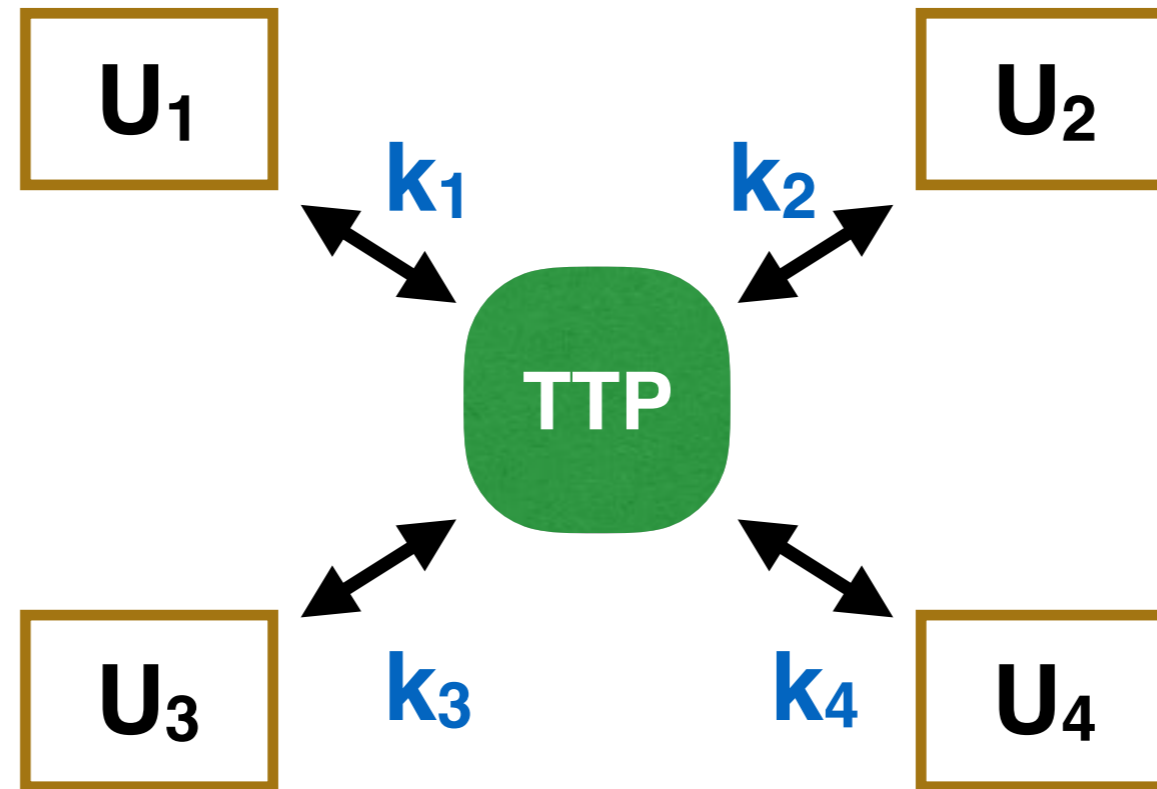


- Send  $E(m) \parallel \text{Mac}(E(m))$
- This is **always secure**! Intuition:
  - MAC reveals only info about ciphertext (OK)
  - MAC ensures ciphertext has not been tampered

Key exchange

- Up to now, we have assumed Alice and Bob share a secret key
- How did that happen?
- How does this scale to many users?

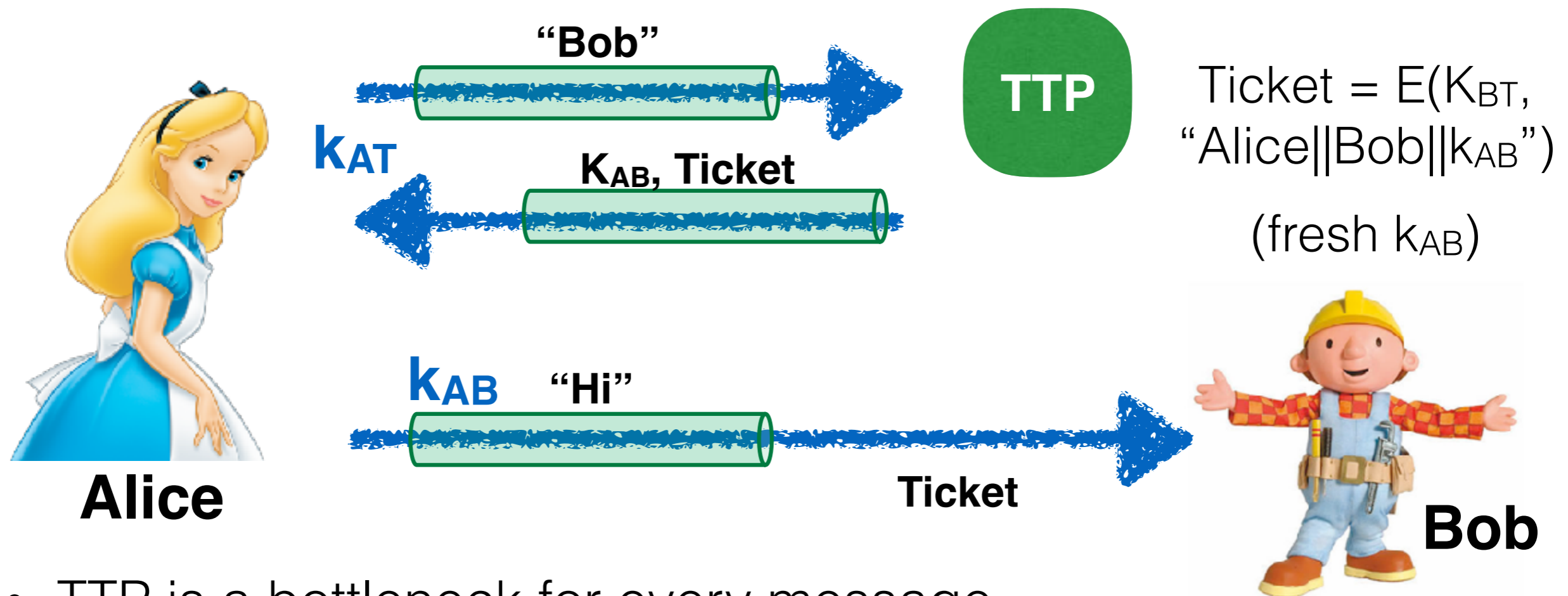
# One solution: Trusted third party (TTP)



- TTP is a bottleneck for every message
- TTP must be online at all times
- TTP can read every message
- Does not solve bootstrapping problem

# Session keys and tickets

Used for Kerberos



- ~~TTP is a bottleneck for every message~~
- TTP must be online at all times
- TTP can read every message
- Does not solve bootstrapping problem